**Item Descriptions:**

1. Handcuffs - if the police MOB has them, he can arrest you
2. Shovel - great for digging deep holes
3. Rope - need to tie up a victim?
4. Stick - who doesn't want a stick?
5. Match - light and warmth for 10 seconds or you could light the stick/room on fire.
6. Flash light - great for finding hidden items
7. Nightvision goggles - can't see in the dark? now you can!
8. bandaid - patch up a minor wound - or just rub some dirt in it
9. first aid kit - patch up larger wounds - gain back energy points
10. map - find your way around
11. money - needed for food, water, etc
12. sword - fight other players/MOBs with this weapon of the past
13. key - great for opening locked doors
14. compass - points north - not sure how helpful it will be
15. disguise - hide your face from your enemies
16. food - eat this, gain energy points, don't eat and you'll eventually die
17. water - drink this, gain energy points, don't drink and you'll eventually die
18. gun - kill enemies/victims w/ this
19. energy boost - more energy = better game performance